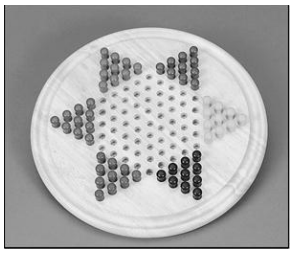

W7681 CHINESE CHECKERS

Players: For 2 to 6 players. Recommended for ages 7 and up.

Game Play:

The game board has six star points - each identified by a colored triangle consisting of ten holes. The interior of the board is a hexagon with five holes on each side.

Each player will move one of the six colored sets of ten player pegs. The object of the game is to manipulate your pegs across the board to occupy the star point directly opposite. Never remove a peg after a jump is made. All pegs stay on the playing board.

The player getting all of his or her pegs across first wins. Choose a player to start then play continues to the left. We recommend the youngest player go first! Each player moves one of his colored pegs on each turn. A peg can be moved into an adjacent empty hole or jump any colored peg in any direction, following the board lines, and landing into a vacant hole. Multiple jumps are allowed as long as empty holes are available beyond adjacent pegs. Once a peg has reached the opposite triangle, it may not be moved out of the triangle.

Partners may be chosen and in the event of one partner finishing first, he or she is permitted to help the unfinished partner move the other's pegs. As the playing of the game draws to a conclusion a player cannot stubbornly remain their original starting point in order to prevent an opponent from finishing the game.