

Party Sticks

Rules

1. The first player gathers and holds all the sticks in one hand. Holding the sticks over the playing area vertically, the player quickly releases their hand and let the sticks scatter.
 2. The same player proceeds to attempt to pick up the sticks, one by one, and earn points in the following manner. First, roll the dice. The color on the die that is face up determines which color stick the player must attempt to pick up. The only stick that is allowed to move is the player is trying to pick up. If any other stick moves, that player's turn is over and play passes to the next player to the left.
- Note: If the color of the stick on the die is not available, the player should roll again. If only one color is available, the player should just attempt to pick up that color.
3. If a player is successful in picking up the black stick, that player is permitted to use the black stick as an aid to remove other sticks.
 4. If a player successfully picks up all the sticks, that player begins again, and continues to play until they lose their turn.
 5. Players should agree before the start of the game how many points are required to win the game. For example: 250, 500 or 1000 points.
 6. As each player finishes their turn, record the points earned by that player by adding up the value of the sticks successfully removed by that player.
 7. The first player to reach the agreed to point total wins the game.
 8. If a player picks up in order a red, blue and green stick, that player earns a bonus of an extra 17 points (the equivalent of doubling their value).

Number of Sticks and Point Values:

Number of Sticks	Color	PointValue
1	Black	25
4	Red	10
5	Blue	5
6	Green	2
7	Yellow	1